





E-WISEE LAB

Name of activity	1000 Layers
Description of good practice	Both the identity cards and the activities developed take into account how identity-based conflict manifests itself in online and offline contexts. Special consideration was given to incorporating critical media literacy skills development into these activities. Some of the innovative features that were used for the creation of these materials are: storytelling; horizontal work on identification of relevant phenomena; embedding presentation of theoretical concepts in personal stories and in the playful format of cards. The card game together with this how-to guide have the ambition to focus on highly complex and sensitive issues which too often lead to the polarisation of opposing arguments. Members of the minorities, having experienced discrimination regularly, have developed self-defence strategies that relieve them from the duty of "educating members of the majority". Therefore, many activist groups supporting members of minorities adopt internal rules that allow members of oppressed communities to express any concern in any way they can, to avoid the risk of tone polishing, which justifies not listening to an argument merely because it is not presented in the proper form. All these (often necessary) measures do not facilitate dialogue and run the risk of alienating moderate observers and by-standers. Our deck of "identity cards" and the collaborative co-constructive process have the potential to become a first step in establishing a culture of safe dialogue in these delicate and sensitive subjects
Target group involved	Youth workers, young people (16-25), staff of partner organizations, organizations in the youth sector, policy and decision makers and youth experts. Expected to involve 400 participants from the different target groups in project activities, and disseminate the project to the over 10,000 people that compose the consortium's social network base.
The context in which it was tested	Young people belonging to specific minority groups are particularly vulnerable, facing discrimination on the ground of their young age as well as other personal characteristics, such as sexual orientation, gender identity or ethnicity, among others. For those from particularly vulnerable groups such as LGBTQIA+ Youths and young people from racial or ethnic minorities, their experiences of discrimination have a life-time impact and can have terrible consequences. For example, in 2016, the at-risk-of-poverty or social exclusion rate of young people born outside the EU was an alarming 50%. Social exclusion, discrimination and poverty have an enormous impact on the conformation of identity during adolescence and early Youth, settling the ground floor for young people to turn to violent radicalisation. Youth work has been recognized as a particular fertile space for prevention of violence, radicalisation and marginalization among Youth, by facilitating the development of soft skills and resilience to help young people cope and overcome difficult life situations.

How it was carried out (and methodological approaches used)	The CIM merged the most relevant tools of Process Identity Theory into embodied, participant-centred, creative methods commonly used in Youth work: Theatre of the Oppressed, Storytelling and Process Work. The CIM provided tools for Youth workers to engage in identity exploration and resilience-building with young people.
Links to videos or toolkits related to good practice	https://www.1000layers.eu/results https://www.salto-youth.net/downloads/toolbox_tool_download-file-3088/1000%20LAYERS%20IO1%20(Interactive%20PDF).pdf
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