



## E-WISEE LAB

<b>Name of activity</b>	<b>The drawing challenge</b>
<b>Description of activity</b>	<p>1 - Let players sit with their backs facing each other.</p> <p>2 - Give the first participant a simple drawing, and instruct them not to show their partner.</p> <p>3 - The second participant has up to three minutes to ask questions about the picture. The first player must answer all questions correctly.</p> <p>4 - The second participant can then attempt to draw a replica of the picture.</p> <p>5 - After the activity, let both players compare the original picture and the drawing. For large groups, hand every participant a drawing paper and pen. Then, state items that teams will draw by listening. The trick is that the speaker only mentions an item once, and participants cannot ask questions or check in with each other. For a virtual option, let participants grab a pen and paper, then enable the video option on a platform like Zoom. Participants can then take pictures of the drawing and submit them to a group. You can either opt for simple items or complex ideas like animals.</p> <p>Identification of the aims of the activity: The drawing challenge is a great idea that can improve participants' listening skills. The idea is suitable for large or small groups. For small teams, you could carry out the drawing challenge by splitting participants into pairs.</p>
<b>Who are the participants?</b>	This activity is foreseen to strengthen Youth Workers, skills such as active listening, empathy, effective communication, and emotional communication.
<b>Identification of the aims of the activity</b>	The activity will teach participants how to listen, with the intent of understanding the art of asking the right questions.
<b>Number of participants</b>	The idea is suitable for large or small groups
<b>Duration</b>	30-40 minutes
<b>Materials for the activity</b>	Chairs, sheets of paper, pens and pencils
<b>Identification of the competencies</b>	Active listening, effective communication
<b>Suggestions for the post-activation debriefing</b>	You can have a team session and let players discuss communication challenges during the activity
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